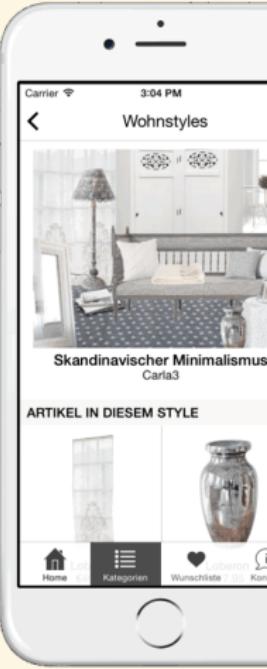
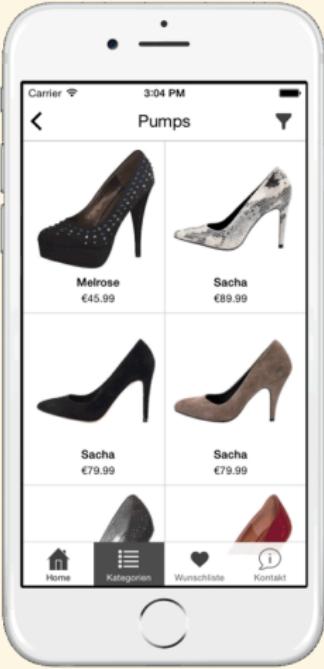
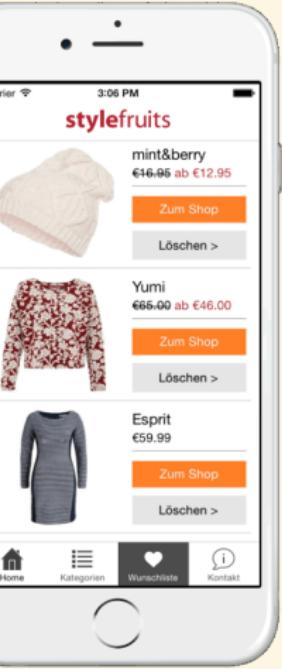


Erlang in the Land of Lisp

with Jan Stępień [@janstepien](#)



api.stylefruits.de

↑ ↓ ↑↑↑ ↓↓↓

mobile client

GET /v1/give-me-all-i-need-right-now

Host: api.stylefruits.de

Accept: application/truckload-of-json

api.stylefruits.de

↑ ↓ ↑↑↑ ↓↓↓

batching proxy

↑ ↓

mobile client

↑↑↑ ↓↓↓

HTTP client

↑↑↑ ↓↓↓

JSON processing

↑ ↓

HTTP server

↑ ↓



Requests in Batches

Erlang

The syntax and the beauty beneath

```
-module(qsort).  
-export([qsort/1]).  
  
qsort([]) -> [];  
qsort([Pivot|Rest]) ->  
    qsort([Front || Front <- Rest, Front < Pivot])  
    ++ [Pivot] ++  
    qsort([Back || Back <- Rest, Back >= Pivot]).
```

The Erlang VM

where processes dwell

p1

p2



p4



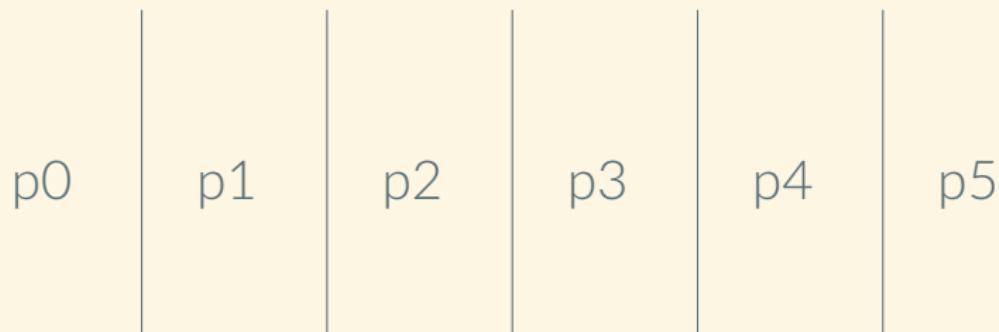
p3

CPU CPU CPU CPU

sched sched sched sched

p0 p1 p2 p3 p4 p5 p6 p7 p8 p9

Processes' heaps are separated



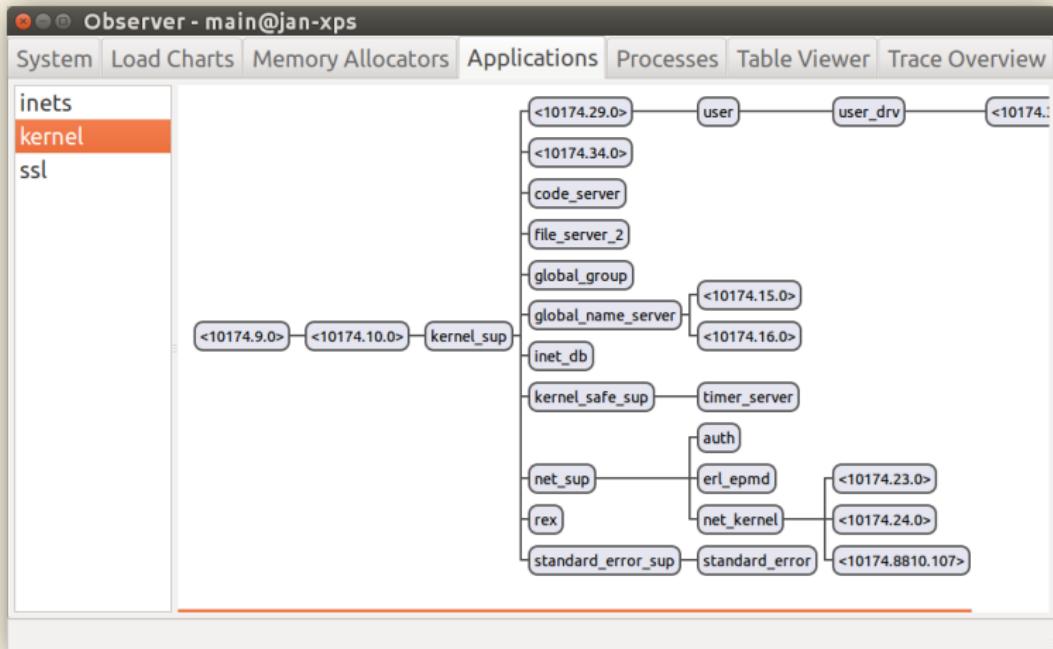
Observer - main@jan-xps

System		Load Charts	Memory Allocators	Applications	Processes	Table Viewer	Trace Overview
System and Architecture						Memory Usage	
System Version:	18	Total:	443 MB	Processes:	404 MB	Atoms:	323 kB
ERTS Version:	7.0	Binaries:	6493 kB	Code:	7132 kB	ETS:	327 kB
Compiled for:	x86_64-pc-linux-gnu	Statistics					
Emulator Wordsize:	8	Up time:	12 Mins	Max Processes:	262144	IO Input:	4112 kB
Process Wordsize:	8	Processes:	126686	Run Queue:	178	IO Output:	2089 kB
SMP Support:	true						
Thread Support:	true						
Async thread pool size:	10						
CPU's and Threads							
Logical CPU's:	4						
Online Logical CPU's:	4						
Available Logical CPU's:	4						
Schedulers:	4						
Online schedulers:	4						
Available schedulers:	4						

Observer - main@jan-xps

System Load Charts Memory Allocators Applications Processes Table Viewer Trace Overview

Pid	Name or Initial Func	Reds	Memory	Msg	Current Function
<10174.1...	net_kernel:spawn...	14168	88432	0	observer_backend:fetch_stats_loop/2
<10174.1...	rex	3482	142688	0	gen_server:loop/6
<10174.8...	inet_tcp_dist:do_...	42	8672	0	dist_util:con_loop/9
<10174.2...	net_kernel	19	8952	0	gen_server:loop/6
<10174.2...	timer_server	19	2712	0	gen_server:loop/6
<10174.2...	net_kernel:ticker/2	2	2608	0	net_kernel:ticker_loop/2
<10174.0....	init	0	24520	0	init:loop/1
<10174.3....	erl_prim_loader	0	18448	0	erl_prim_loader:loop/3
<10174.6....	error_logger	0	4720496	0	gen_event:fetch_msg/5
<10174.7....	application_contr...	0	18552	0	gen_server:loop/6
<10174.9....	application_mast...	0	6904	0	application_master:main_loop/2
<10174.1...	application_mast...	0	2648	0	application_master:loop_it/4
<10174.1...	kernel_sup	0	12192	0	gen_server:loop/6
<10174.1...	code_server	0	372216	0	code_server:loop/1
<10174.1...	global_name_ser	0	8816	0	gen_server:loop/6



Back to Rib

Setting the environment up

```
$ rebar create-app appid=rib
==> rib (create-app)
Writing src/rib.app.src
Writing src/rib_app.erl
Writing src/rib_sup.erl
```

```
%% rebar.config
{deps,
 [{jiffy, ".*",
   {git,
    "git://github.com/davisp/jiffy",
    {tag, "0.13.3"}}},
  {ejsonpath, ".*",
   {git,
    "git://github.com/rustyio-sync",
    "de3c42df58"}]}].
```

```
$ rebar sh
==> rib (shell)
Erlang/OTP 18
Eshell V7.0 (abort with ^G)
1> sync:go().
Starting Sync (Automatic Code Compiler / Reloader)
Scanning source files...
ok
2>

=INFO REPORT==== 7-Feb-2016::12:21:23 ===
src/rib.erl:0: Recompiled.

=INFO REPORT==== 7-Feb-2016::12:21:23 ===
rib: Reloaded! (Beam changed.)
```

Elli

and callback modules

```
-module(elli_minimal_callback).  
  
-behaviour(elli_handler).  
  
handle(Req, _Args) ->  
    handle(Req#req.method, elli_request:path(Req), Req).  
  
handle('GET',[<<"hello">>, <<"world">>], _Req) ->  
    {200, [], <<"Hello World!">>};  
  
handle(_, _, _Req) ->  
    {404, [], <<"Not Found">>}.  
  
github.com/knutin/elli
```

Let's make it all concurrent

```
pmap(Fun, List) ->
Parent = self(),
Workers =
[spawn(fun() ->
          Parent ! {self(), Fun(X)}
          end)
 || X <- List],
[receive
  {Worker, Value} -> Value
end
 || Worker <- Workers].
```

```
pmap(Fun, List) ->
    Parent = self(),
    Workers =
        [spawn_link(fun() ->
            Parent ! {self(), Fun(X)}
        end)
         || X <- List],
    [receive
        {Worker, Value} -> Value
    end
     || Worker <- Workers].
```

```
pmap(Fun, List) ->
    Parent = self(),
    Workers =
        [spawn_link(fun() ->
            Parent ! {self(), Fun(X)}
        end)
         || X <- List],
    [receive
        {Worker, Value} -> Value
    after
        1000 -> error(timeout)
    end
     || Worker <- Workers].
```

You shall not

!

OTP

and generic behaviours in particular

Use case

HTTP connection killer

```
-module(rib_conn_killer).  
-export([start_link/0]).  
  
start_link() ->  
{ok, spawn_link(fun go/0)}.  
  
go() ->  
{ok, Url} = application:get_env(rib, backend),  
Headers = [{"connection", "close"}],  
{ok, _} = httpc:request(get, {Url, Headers}),  
ok = timer:sleep(30000),  
go().
```

```
-module(rib_conn_killer_sup).
-behaviour(supervisor).
-export([start_link/0, init/1]).  
  
start_link() ->
    supervisor:start_link({local, ?MODULE},
                          ?MODULE,
                          []).  
  
init([]) ->
    {ok, [{one_for_one, 5, 10},
          [{rib_conn_killer, ...}]}].
```

Use case

Request limiter

```
-module(rib_limiter).
-behaviour(gen_server).

start_link(Opts) ->
    gen_server:start_link(?MODULE, Opts, []).

subtract(ServerRef, N) ->
    gen_server:cast(ServerRef, {subtract, N}).

init({max, N}) ->
    {ok, N}.

handle_cast({subtract, N}, State) ->
    NewState = State - N,
    case NewState >= 0 of
        true -> {noreply, NewState};
        false -> {stop, limit_exceeded, NewState}
    end.
```

Deployment

Lightweight Docker images

Something completely different

Happy path programming, letting it crash

On shoulders of giants

Virtual machine, OTP

Needs more research

Polymorphism, editor integration

Can't stand the syntax?

LFE, Joxa, Elixir

github.com/stylefruits/rib

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